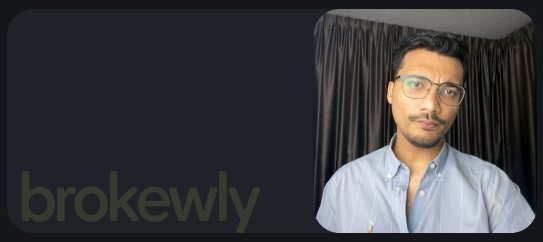
Farhan Mubin

OPEN TO REMOTE

Design Engineer, UTC+6

Based in Bangladesh · Portfolio ↗ · GreedUI ↗



Experience

Creative Director & Design Engineer @ Agro Care
2020 – Present | Remote
Started with the logo. Now I run the brand, packaging and website, and build the internal tools the team works on every day.

AI Automation Engineer Intern @ CodeX Gate
Jul – Oct 2026 | Malaysia
Hired for AI automation, ended up design engineering too. 4 client projects in 3 months for enterprise and healthcare, research to working web app.

Independent Designer @ MadePrivately
2020 – Present | Remote
Websites and product design for SaaS teams and agencies. Async with clients in the US, Europe and the Middle East.

Selected Work

STFU – Mac dictation app (2026)	Hold a key, talk, let go, and the text is already pasted. Runs fully on the Mac. Designed and built in Swift.
GreedUI – React design system (2026)	75 components built from scratch on Base UI and Tailwind v4, with the motion baked in. Live at greedui.com.
Inventoice – Offline-first web app (2026)	Invoicing and stock for small businesses. The database runs in the browser, so every tap is instant.
Order management system – Enterprise web app (2026)	The hardest one of my internship. Taken from zero to a working product. Confidential, shown on request.
Bramework – Web app redesign (2021)	Redesigned an AI writing tool. 50+ screens and a component library in 3 months.
Penowly – iPhone app (2026)	A money journal in SwiftUI. Say what you spent or snap the receipt.
Zenlytic, OMG Commerce, IMT Group – Websites (2024)	Designed in Figma, built in Webflow and Framer. 30+ sites shipped since 2020.

Skills & Tools

Design: **Figma, design systems, motion, typography, branding, After Effects**

Build: **React, TypeScript, Tailwind, Astro, Next.js, Swift and SwiftUI, Cloudflare**

How I work: **AI agents every day, with specs, code review and real device testing. Async across time zones**

Education

Bachelor of Multimedia (Hons) Interface Design, First Class (2023 – 2026)
Multimedia University, Malaysia. Everything else I taught myself, starting in 2016.

Contact

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"Good design is as little design as possible." — Dieter Rams